

Peter Swinnen

2004

Sinfonia II
“A *broken Consort*”
tribute to Monty Python
for Cello Solo, 6 instruments and Electronics

Durata: ca 18 min.

First performance on april 1, 2004 by students of the Brussels Conservatory, cond. Bart Bouckaert

About Sinfonia II

“A broken Consort”
tribute to Monty Python
for Cello Solo, 6 instruments and Electronics
(2004) 18 min.

The subtitle refers to the 17th century English standard ensemble “a broken Consort”. The six instruments flute, clarinet, horn, trombone, piano and percussion are electronically manipulated and multiplied, resulting in the sound of a ca 24 instruments ensemble, standard practice in the 18th century. These instruments are “broken up” all over the concert hall, and the positioning of their sound is controlled by the electronics, creating a virtual sonoric space, comparable to the atmosphere in many Monty Python films.

The sound of the solo cello is continuously tracked by the computer and fully controls the numerous manipulations of the electronics. As such he is not only the musical protagonist, but also acts as the main character and manipulator in this “movie without images”. The musical form is that of a standard 19th century symphonic concerto (4 movements), but its rhetoric is completely absurd. Much like in Monty Python’s “the Holy Grail”, where the knights go looking for this well-known mythic object which, obviously, they don’t find. At the end they conclude with “at least, we had some fun”.

Happy listening,
Peter Swinnen

Durata: ca 18 min.

Sinfonia II

“A broken Consort”

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Technical Notes

Instruments:

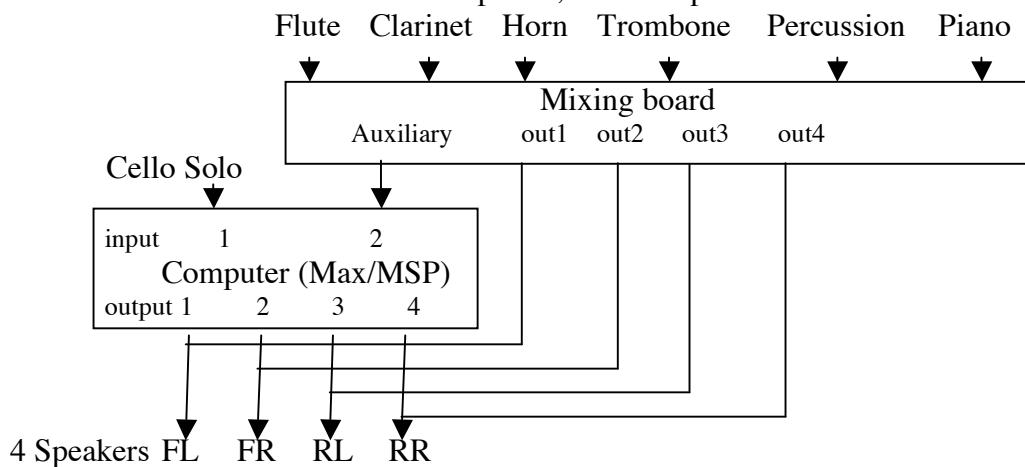
Flute, Clarinet in Sib, Horn in F, Trombone, Percussion (Marimba - Bass Drum), Piano, Cello Solo, Electronics (2 people)

Disposition of the musicians:

S T A G E	Piano Horn Speaker FL	Cello Solo Trombone Speaker FR	Percussion
A U D I E N C E	 Speaker RL Flute	Conductor	Speaker RR Clarinet

Electronics Setup:

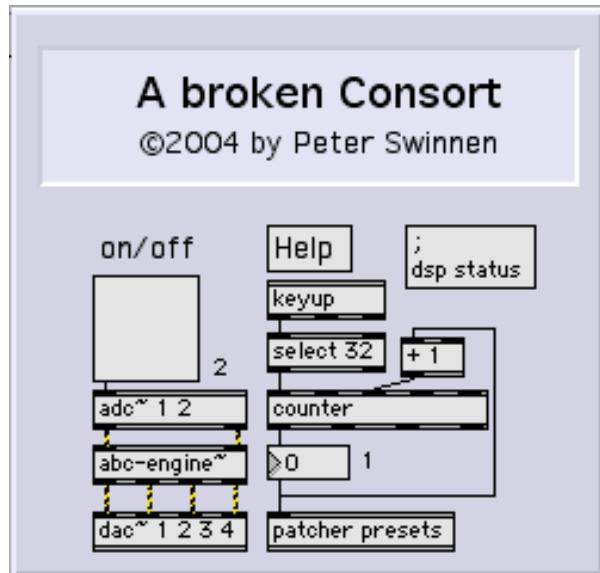
All 7 musicians should have a microphone, hooked up as follows:



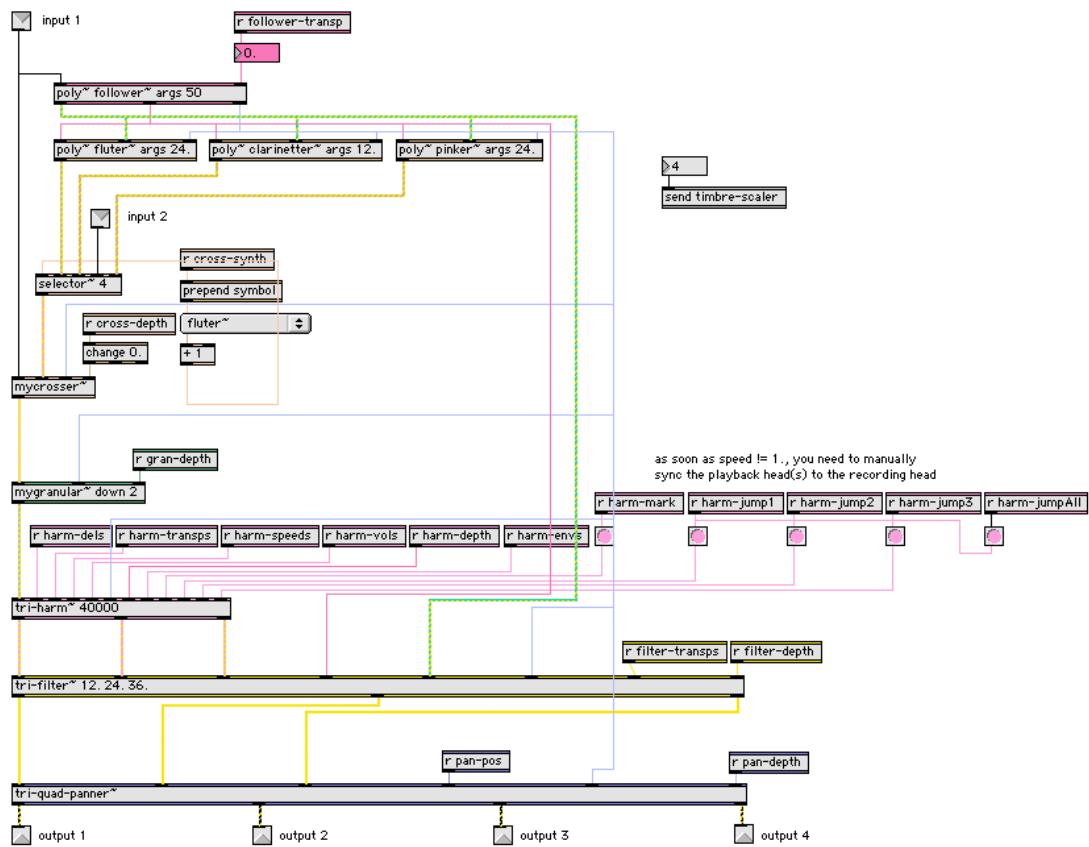
For best balance the direct sound of the musicians should slightly be mixed in, positioned on the 4 speakers at their physical position in the concert hall.

The Computer program:

The (Macintosh) Max/MSP Computer Program is downloadable from the composers website at <http://www.peterswinnen.be>

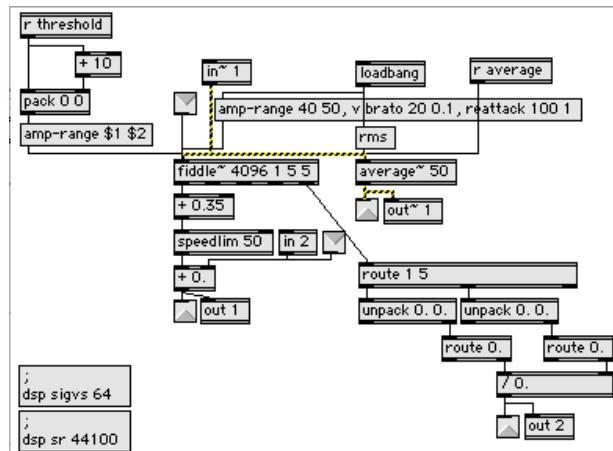


All the DSP is situated in abc-engine~



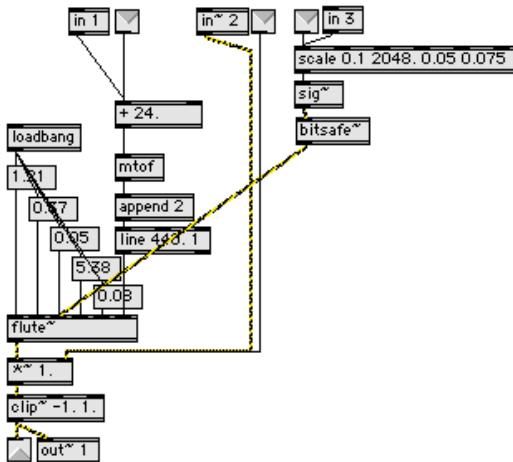
Its component are:

- a) follower: a pitch, dynamics and timbre tracker based on Miller Puckette's fiddle~

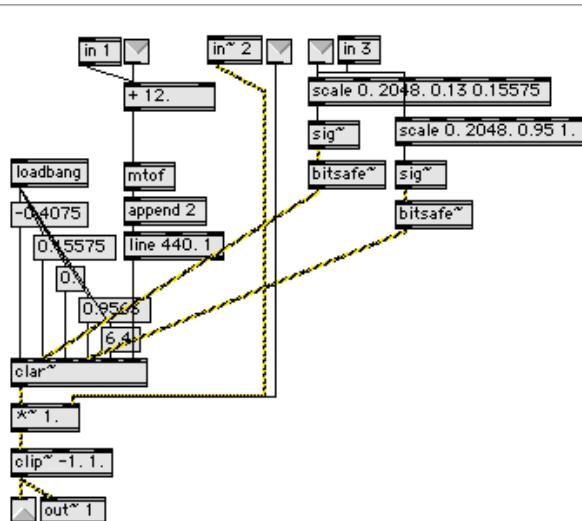


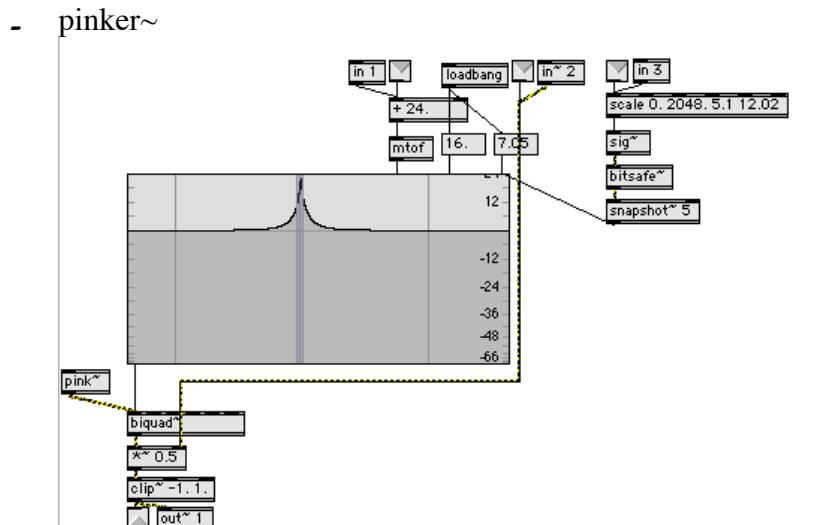
- b) three soft synthesizers

- fluter~: using flute~ from Dan Trueman's PerColate

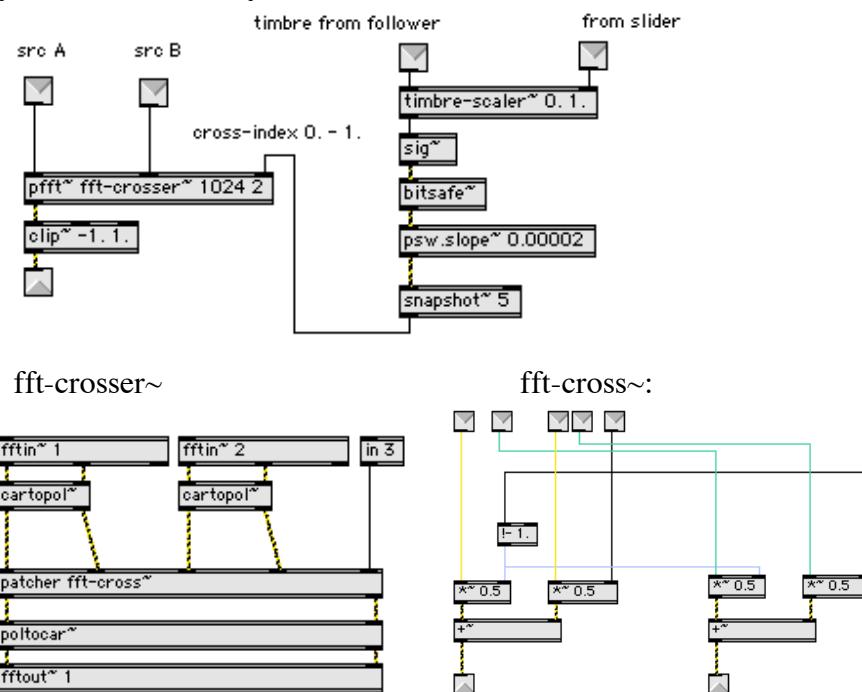


- clarinetter~: using clar~ from Dan Trueman's PerColate

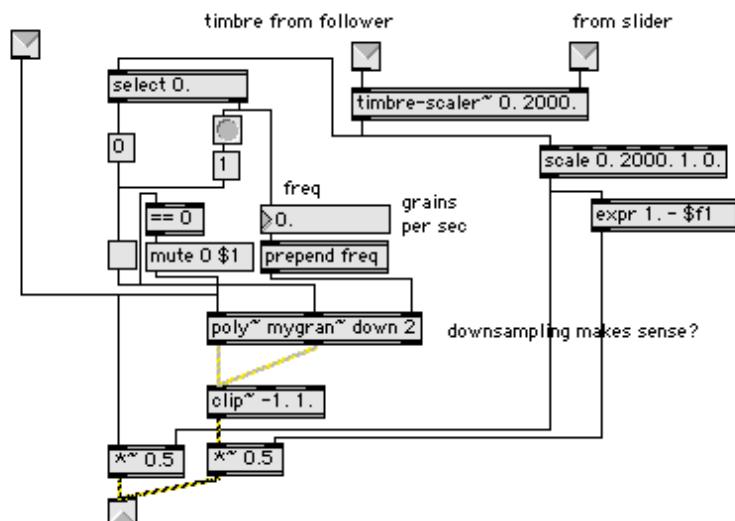




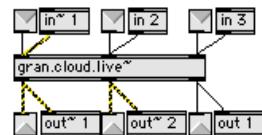
c) mycrosser~: a cross synthesizer



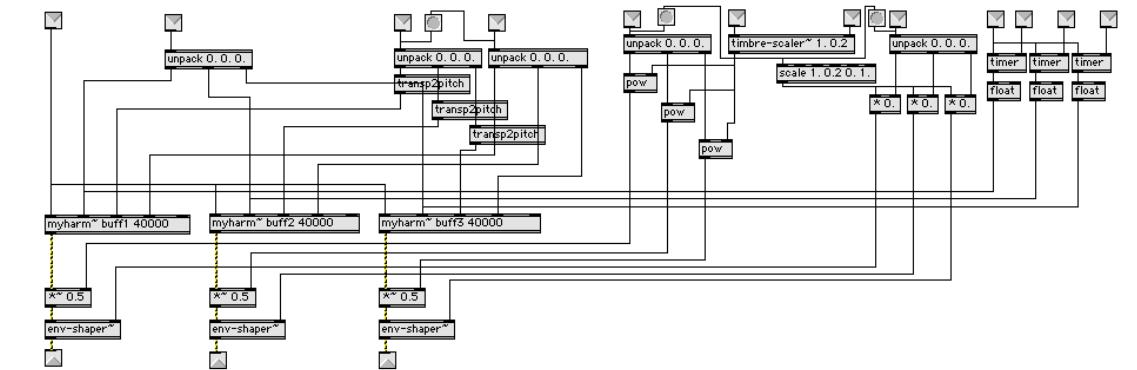
d) mygranular~: a granulator based on gran.cloud.live~ from Nathan Wolek's Granular Toolkit



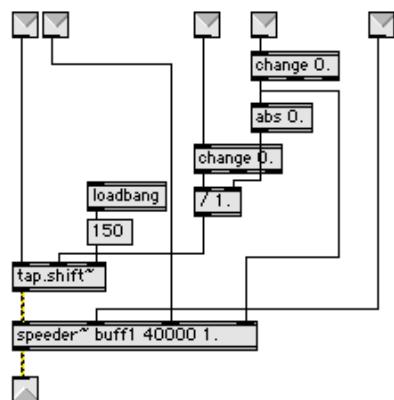
mygran~:



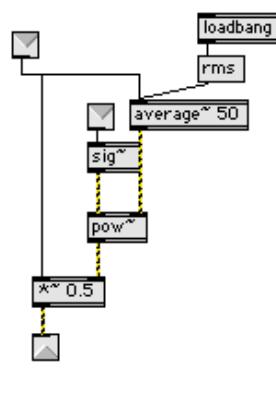
e) tri-harm~: a custom three-band harmonizer based on Tim Place's tap.shift~



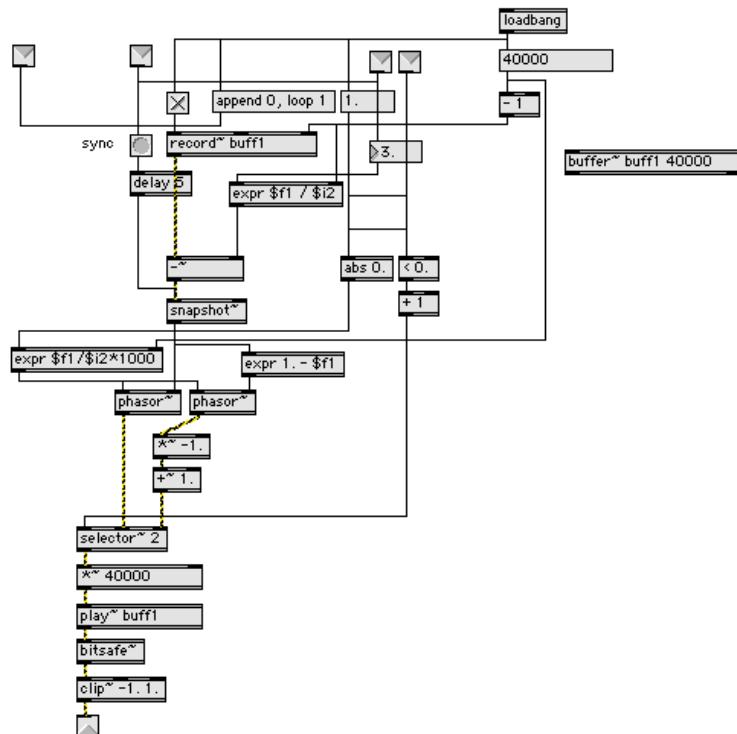
myharm~:



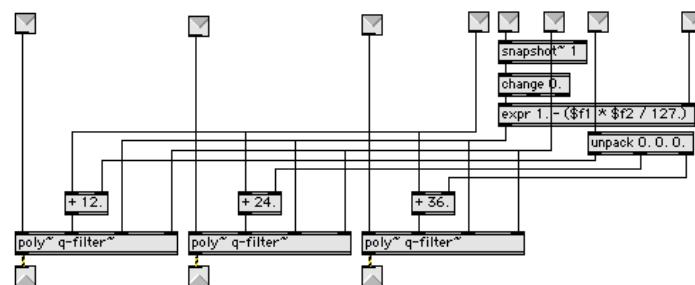
env-shaper~:



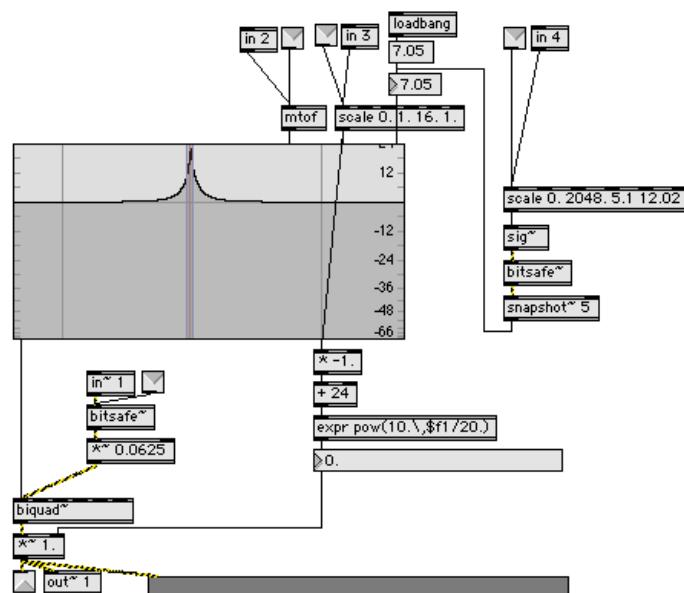
speeder~: a variable speed buffer player



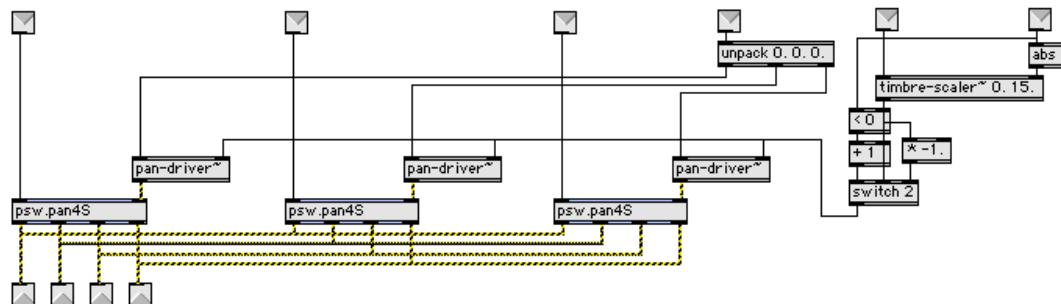
f) tri-filter~: three dynamic filters in one



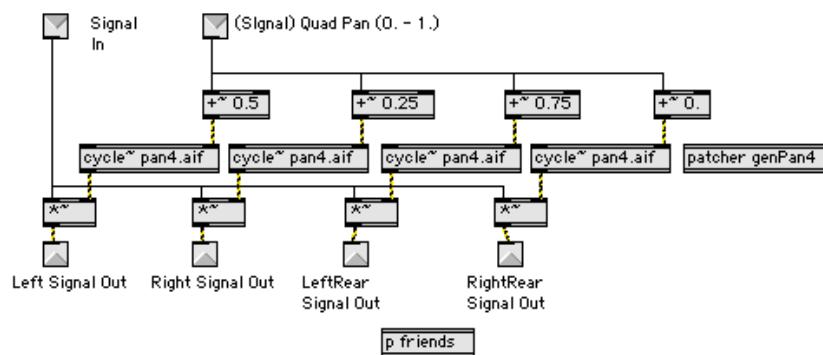
q-filter~:



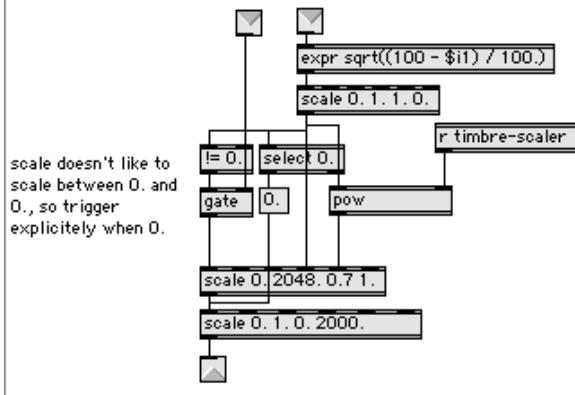
g) tri-quad-panner~: three quadraphonic surround panners in one



psw.pan4S



Many modules use timbre-scaler~:



All algorithms are controlled in real time by the Cello Solo, whose microphone comes in on input 1. The different DSP modules are enabled/disabled by a separate musician, triggering the presets as indicated on the score.

The presets:

preset	cross-synth	cross-depth	gran-depth	harm-envs	harm-depth	harm-vols	harm-speeds	harm-transps	harm-mark	harm-jump1	harm-jump2	harm-jump3	harm-jumpAll	filter-transps	filter-depth	pan-pos	pan-depth
bc_1:	fluter~	0	0	0.0.0.	0.	0.0.0.	1. 1. 1.	-12. 0.0.	bang				bang	0. 0.0.	0.	0.125 0.0.	0.
bc_2:	fluter~	100	0	0.0.0.	0.	0.0945 0.0.	1. 1. 1.	24. 0.0.	bang				bang	48. 0.0.	80	0.125 0.0.	0.
bc_3:	fluter~	100	0	0.0.0.	0.	0.25119 0.0.	1. 1. 1.	12. 0.0.	bang				bang	48. 0.0.	80	0.125 0.0.	0.
bc_4:	fluter~	100	0	0.0.0.	0.	0.501189 0.0.	1. 1. 1.	0.0. 0.	bang				bang	48. 0.0.	80.	0.125 0.0.	0.
bc_5:	fluter~	100	0	0.0.0.	0.	1. 0. 0.	1. 1. 1.	0.0. 0.	bang				bang	48. 0.0.	80.	0.875 0.0.	0.
bc_6:	clarinetter~	100	0	0.0.0.	0.	0.707948 0.0.	1. 1. 1.	-36. 0.0.	bang				bang	-36. 0.0.	80.	0.125 0.0.	0.
bc_7:	clarinetter~	99	0	0.0.0.	0.	0.707948 0.0.	1. 1. 1.	-24. 0.0.	bang				bang	-36. 0.0.	80.	0.125 0.0.	0.
bc_8:	clarinetter~	95	0	0.0.0.	0.	1. 0. 0.	1. 1. 1.	-12. 0.0.	bang				bang	-36. 0.0.	80.	0.125 0.0.	0.
bc_9:	adc~	97	0	0.0.0.	0.	1. 0. 0.	1. 1. 1.	0.0. 0.	bang				bang	-24. 0.0.	80.	0.625 0.0.	0.
bc_10:	adc~	76	0	1.0.0.	0.	0.0.0.	1. 1. 1.	0.0. 0.	bang					0. 0.0.	0.	0.0.0.	0.
bc_11:	adc~	76	0	1.0.0.	0.	0.0.0.	1. 1. 1.	0.0. 0.	bang					0. 0.0.	0.	0.096154 0.	0.
bc_12:	adc~	76	0	1.0.0.	30	2.118808 0.0.	1. 1. 1.	-1. 0.0.					bang	0. 0.0.	0.	0.096154 0.	0.
bc_13:	adc~	76	0	1.0.0.	0.	0.0.0.	1. 1. 1.	0.0. 0.	bang					0. 0.0.	0.	0.0.0.	0.
bc_14:	adc~	76	0	1.0.0.	30	0.0.0.	1. 1. 1.	0.0. 0.	bang					0. 0.0.	0.	0.067308 0.	0.
bc_15:	adc~	76	0	1.0.0.	30	2.518206 0.0.	1. 1. 1.	-2. 0.0.		bang				0. 0.0.	0.	0.067308 0.	0.
bc_16:	adc~	76	0	1.2.0.	30	2.518206 3.357608 0.	1. 1. 1.	-2. -5. 0.			bang			0. 0.0.	0.	0.067308 0.461538 0.	0.
bc_17:	adc~	76	0	1.2.0.	30	2.518207 3.357609 0.	1. 1. 1.	-2. -5. 0.	bang					0. 0.0.	0.	0.067308 0.461539 0.125	0.
bc_18:	adc~	76	0	1.2.0.	30	2.992895 3.357608 0.	1. 1. 1.	-1. -5. 0.		bang				0. 0.0.	0.	0.096154 0.461538 0.125	0.
bc_19:	adc~	76	0	1.2.0.	30	2.992895 3.99 0.	1. 1. 1.	-1. -2. 0.			bang			0. 0.0.	0.	0.096154 0.1875 0.778846	0.
bc_20:	adc~	76	0	1.2.3.	30	2.992895 3.99 7.981	1. 1. 1.	-1. -2. -12.				bang		0. 0.0.	0.	0.096154 0.1875 0.778846	0.
bc_21:	adc~	95	0	0.0.0.	30	1.5 1. 2.	1. 1. 1.	2.5. 0. -1.	bang				bang	0. 0.0.	0.	0.125 0.458 0.791	1
bc_22:	adc~	95	0	0.0.0.	30	1.5 1. 2.	-1. -1. -1.	2.5. 0. -1.	bang				bang	0. 0.0.	0.	0.125 0.458 0.791	1
bc_23:	adc~	95	0	0.0.0.	30	1.5 1. 2.	1. 1. 0.9375	2.5. 0. -1.	bang				bang	0. 0.0.	0.	0.125 0.458 0.791	7
bc_24:	adc~	95	0	0.0.0.	30	1.5 1. 2.	1. 1. 0.9375	2.5. 0. -1.	bang				bang	0. 0.0.	0.	0.125 0.458 0.791	7
bc_25:	adc~	95	0	0.0.0.	30	1.5 1. 2.	-1. -1. -0.9375	2.5. 0. -1.	bang				bang	0. 0.0.	0.	0.125 0.458 0.791	7
bc_26:	adc~	95	0	0.0.0.	30	1.5 1. 2.	1. 1. 0.9375	2.5. 0. -1.	bang				bang	0. 0.0.	0.	0.125 0.458 0.791	7
bc_27:	adc~	95	0	0.0.0.	30	1.5 1. 2.	1. 1. 0.875	2.5. 0. -1.	bang				bang	0. 0.0.	0.	0.125 0.458 0.791	10

bc_28:	adc~	95	0	0. 0. 0.	30	1.5 1. 2.	1. 1. 0.875	2.5. 0. -1.	bang				bang	0. 0. 0.	0.	0.125 0.458 0.791	10
bc_29:	adc~	95	0	0. 0. 0.	30	1.5 1. 2.	1. 1. 0.875	2.5. 0. -1.	bang				bang	0. 0. 0.	0.	0.125 0.458 0.791	10
bc_30:	adc~	95	0	0. 0. 0.	30	1.5 1. 2.	1. 1. 0.875	2.5. 0. -1.	bang				bang	0. 0. 0.	0.	0.125 0.458 0.791	10
bc_31:	adc~	95	21	0. 0. 0.	30	1.5 1. 2.	0.75 1. 0.875	2.5. 0. -1.	bang				bang	0. 0. 0.	0.	0.125 0.458 0.791	20
bc_32:	adc~	95	34	0. 0. 0.	30	1.5 1. 2.	0.75 1. 0.875	2.5. 0. -1.	bang				bang	0. 0. 0.	0.	0.125 0.458 0.791	20
bc_33:	adc~	95	55	0. 0. 0.	30	1.5 1. 2.	0.75 1. 0.875	2.5. 0. -1.	bang				bang	0. 0. 0.	0.	0.125 0.458 0.791	20
bc_34:	adc~	95	55	0. 0. 0.	30	1.5 1. 2.	-0.75 -1. -0.875	2.5. 0. -1.	bang				bang	0. 0. 0.	0.	0.125 0.458 0.791	20
bc_35:	adc~	95	82	0. 0. 0.	30	1.5 1. 2.	0.75 1. 0.5	2.5. 0. -1.	bang				bang	0. 0. 0.	0.	0.125 0.458 0.791	50
bc_36:	adc~	95	89	0. 0. 0.	30	1.5 1. 2.	-0.75 1. - 0.5	2.5. 0. -1.	bang				bang	0. 0. 0.	0.	0.125 0.458 0.791	50
bc_37:	pinker~	92	92	0. 0. 0.	0.	2.118807 1.412538 2.825076	1. 1. 1.	-2. -5. -15.	bang				bang	0. 0. 0.	0.	0.125 0.458 0.791	85
bc_38:	pinker~	82	85	0. 0. 0.	0.	2.118807 1.412538 2.825076	1. 1. 1.	-1. -3. -12.	bang				bang	0. 0. 0.	0.	0.125 0.458 0.791	45
bc_39:	pinker~	72	55	0. 0. 0.	0.	2.377006 1.782755 0.	1. 1. 1.	-2. -5. 0.	bang				bang	12. 0. 0.	50.	0.125 0.458 0.791	11
bc_40:	pinker~	62	34	0. 0. 0.	0.	2.377005 1.782754 0.	1. 1. 1.	-1. -3. 0.	bang				bang	24. 0. 0.	80.	0.125 0.458 0.791	3
bc_41:	pinker~	54	21	0. 0. 0.	0.	2.29631 0. 0.	1. 1. 1.	-2. 0. 0.	bang				bang	36. 0. 0.	80.	0.125 0.458 0.791	1
bc_42:	pinker~	42	13	0. 0. 0.	0.	2.244038 0. 0.	1. 1. 1.	-1. 0. 0.	bang				bang	48. 0. 0.	80.	0.125 0.458 0.791	0

Peter Swinnen
 Brussels, March 15, 2004

Durata: ca 18 min.

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2004

Senza Misura $\text{J}=45$

Flauto
Clarinetto in Sib
Corno in F
Trombone
Percussione
Piano
Violoncello Solo
Electronics
Electronics out

poco essaltato
ff II^a — *f > f* — *mf* — *simile* — *mp*
quasi campane
bc 01

Vlc. S.
Vlc. S.
Vlc. S.
El.
El. out

mfp ¹ — *mp* — *p* — *pp*
Moderato $\text{J}=90$
p *molto legato*
bc 02
ppp *molto legato*

Vlc. S.
El.
El. out

mp
9 16 — 4 — 9 16
pp

13

S.

El.
out

bc 03

20

S.

El.
out

26

S.

El.
out

32

S.

El.
out

bc 04

38

S.

El.
out

43

S.

El.
out

50

Fl.

55

Fl.

Sinfonia II * pg 4

61 Fl. *mf*
 Vlc. S.
 El.
 El. out

68 Fl.
 Vlc. S.
 El.
 El. out

74 Fl.
 Vlc. S.
 El.
 El. out

80 Vlc. S.
 El.
 El. out

86 Vlc. S.
 El.
 El. out

93 Vlc. S.
 El.
 El. out

99
 .. S.
 El.
 out

f *a la barocca*
 bc 08

105
 .. S.
 El.
 out

ff

110 from rear right in the Hall
 Si_b
 mf poco timido
 poco f

116
 Si_b
 mp

123
 Fl.
 Si_b
 mf gentile
 f

130
 Fl.
 mff

136
 Si_b
 mf amabile
 f

142
 Fl.
 Si_b
 mf con convinzione
 mp festivo
 mp festivo

.. S.
 mp festivo

El.
 bc 09

out
 mp

Musical score for orchestra and electronics, sections 11-12. The score includes parts for Flute (Fl.), Clarinet in B-flat (Cl. Sib.), Bassoon (Cr.), Trombone (Tbn.), Double Bass (Vlc. S.), and Electronics (El., El. out). The tempo is Andante at 60 BPM. The score features various rhythmic patterns and dynamics, including *mp amabile*. The Electronics part includes a mix of sustained notes and rhythmic patterns, with specific markings for bc 11 and bc 12.

Musical score for orchestra and piano, page 156. The score includes parts for Flute (Fl.), Clarinet in B-flat (Cl. Bb), Bassoon (Vlc. S.), and two Electric guitars (El., El. out). The piano part is shown below the guitar parts. The score consists of two systems of music. The first system (measures 156-157) features a melodic line in the flute, sustained notes in the clarinet, bassoon, and piano, and rhythmic patterns in the guitars. The second system (measures 157-158) continues with similar instrumentation and harmonic structures. Measure numbers 156 and 157 are indicated above the staves.

164

Fl. Sib. S. El. out

169 *Senza Misura* $\text{♩} = 60$

Cr. bn. El.

quasi campane
poco esaltato *simile*
play
quasi campane
poco esaltato *bc T3*

play *simile*

bc 13

3

170 *Andante* $\text{♩} = 60$

Fl. Sib. S. El. out

mf dolce
p dolce
poco f dolce
bc 14 *bc 15* *bc 16*

177

Fl. Sib. S. El. out

quasi campane
mf quasi campane *mf* *simile*
mp *mp* *mp* *simile*
quasi campane
f *f* *f*

184

Fl. Cl. Si. Cr. Tbn. Vlc. S. El. El. out

poco f *mf* *poco f* *mf* *poco f* *bc 17 bc 18 bc 19* *bc 20*

quasi campane *poco essaltato* *quasi campane* *poco essaltato* *quasi campane* *poco essaltato* *quasi campane*

mff *mff* *p* *mff* *mff*

190

Fl. Cl. Si. Cr. Tbn. Vlc. S. El. El. out

simile *p* *p* *p* *p* *f* *poco f*

simile *p* *p* *p* *p* *mf* *mf*

simile *p* *p* *p* *p* *mp* *mp*

simile *p* *p* *p* *p* *ff* *ff*

simile *p* *p* *p* *p* *ff* *ff*

El. *El. out*

195 Allegro $\text{♩} = 120$

Fl. *f* esorbitante

Sib. *mf* esorbitante

Cr. *mf* esorbitante

bn. *mf* esorbitante

erc. Marimba *mp* esorbitante

no.

ff esorbitante
be 21

El.

out

199

Fl. *mp*

Sib. *p*

Cr. *p*

bn. *p*

erc. *pp*

no.

mf

El.

out

203

Fl.

Cl. Sib.

Cr.

Tbn.

Perc.

Pno.

Vlc. S.

El.

El. out

206

Fl. *f*

Cl. Sib. *mf*

Cr. *mf*

Tbn. *mf*

Perc. *mp*

Pno. *mf*

El. *p*

El. out *p*

bc 22

210

Fl. *f*
 Sib. *mf*
 Cr. *mf*
 bn. *mf*
 erc. *mp*
 no.
 : S. *ff*
 bc 23
 El.
 out

15.8 15.8 15.8

214

Fl.
 Sib.
 Cr.
 bn.
 erc.
 no.
 : S. *mf*
 El.
 out

15.8 15.8 15.8 *p*

218

Fl.

Cl. Sib.

Cr.

Tbn.

Perc.

Pno.

Vlc. S.

El.

El. out

15.8 15.8 15.8

221

Fl.

Cl. Sib.

Cr.

Tbn.

Perc.

Pno.

Vlc. S.

El.

El. out

bc 24

17.8 15.8 15.8

224

Fl. *mp*

Sib. *p*

Cr. *p*

bn.

erc. *pp*

no. *p*

El.

out

bc 25

158 158 158 158

228

Fl. *f*

Sib. *mf*

Cr. *mf*

bn. *mf*

erc. *mp*

no. *mf*

.. S.

El.

out

bc 26

bc 27

158 158 158 158

232

Fl.

Cl. Sib.

Cr.

Tbn.

Perc.

Pno.

Vlc. S.

El.

El. out

235

236

Fl.

Cl. Sib.

Cr.

Tbn.

Perc.

Pno.

Vlc. S.

El.

El. out

239

240

Fl. *mf*
 Sib. *mp*
 Cr. *mp*
 bn. *mp*
 erc. *p*
 no. *mp*
 S. *f*
 El. bc 28
 out *mp*

243

Fl.
 Sib.
 Cr.
 bn.
 erc.
 no.
 S.
 El.
 out

247

Fl. *f*

Cl. Sib. *mf*

Cr. *mf*

Tbn. *mf*

Perc. *mp*

Pno. *p*

Vlc. S.

El. bc 29

El. out bc 30

251

Fl. *mf*

Cl. Sib. *mp*

Cr. *mp*

Tbn. *mp*

Perc. *p*

Pno. *mp*

Vlc. S. *f*

El. bc 31

El. out

Musical score page 255. The score includes parts for Flute (Fl.), Soprano (Sop.), Clarinet (Cr.), Bassoon (bn.), Percussion (perc.), Trombones (trom.), Bassoon (bassoon), and Out. The music consists of six staves. The first four staves (Flute, Soprano, Clarinet, Bassoon) play eighth-note patterns with grace marks. The Percussion and Trombone staves play eighth-note patterns. The Bassoon and Out staves play sustained notes. Dynamics include *p*, *pp*, and *ppp*.

263

Fl.

Cl. Sib.

Cr.

Tbn.

Perc.

Pno.

Vlc. S.

El.

El. out

mp

p

pp

p

mf

bc 32

266

Fl.

Cl. Sib.

Cr.

Tbn.

Perc.

Pno.

Vlc. S.

El.

El. out

270

Fl. *mf*
Sib. *mp*
Cr. *mp*
bn. *mp*
erc.
no.

bc 33

El.
out

bc 34

274

Fl. *mf*
Sib. *mp*
Cr.
bn. *mp*
erc.
no.

bc 35

El.
out

278

Fl.

Cl. Sib.

Cr.

Tbn.

Perc.

Pno.

Vlc. S.

El.

El. out

bc 36

282

Fl.

Cl. Sib.

Cr.

Tbn.

Perc.

Pno.

Vlc. S.

El.

El. out

286 **Senza Misura** $\text{♩} = 60$
 Bass Drum

erc. 

287 **Andante** $\text{♩} = 60$
con sentimento

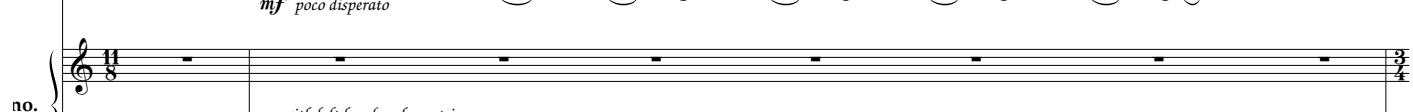
bc 37

El. 

out 

295 **Senza Misura** $\text{♩} = 60$

erc. 

no. 

El. 

out 

297 **Andante** $\text{♩} = 60$
doloroso

Vlc. S.
mp

El.
bc 40

El. out
3/4
p

306 **Senza Misura** $\text{♩} = 60$

Vlc. S.
p con esperanza
quasi campane
bc 41

El.
—

El. out
pp

Vlc. S.
mpp beato
quasi campane
bc 42

El.
—

El. out
ppp

Perc.
Coconut (or Woodblock)

Vlc. S.
p

El.
—

El. out
—